NUS-NTFE-USA

INSTRUCTION BOOKLET

TONY HAWK'S PRO SKATER™

ACTIVISION

EDGE OF REALITY

NINTENDO 64

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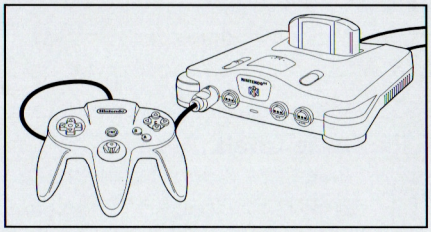
GETTING STARTED

CONNECTING THE NINTENDO® 64 CONTROLLER



To play Tony Hawk's Pro Skater™, connect a Controller to controller socket one located on the front panel of the Control Deck.

If you change the connection during the game, you will need to turn the power OFF to make the connection active.

RUMBLE PAK™/CONTROLLER PAK™

The game, Tony Hawk's Pro Skater, is compatible with the Rumble Pak and Controller Pak accessories. Before using them, read the Rumble Pak and Controller Pak instruction booklets carefully.

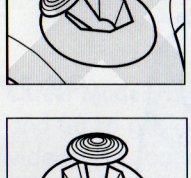
Any time you start a game, you will be prompted to insert your Rumble Pak or Controller Pak at that time. If you are not using a Rumble Pak or Controller Pak, you will see a message reminding you that the Rumble Pak or Save/Load features will not be available. Remember, it is important to only switch your Rumble Pak and Controller Pak when prompted to do so.

Note: Tony Hawk's Pro Skater may not be compatible with all 3rd party accessories.

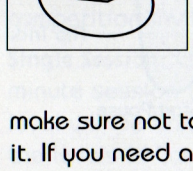
CONTROL STICK FUNCTION

The Nintendo 64 Control Stick uses an analog system to read the angles and directions of its movement. This allows subtle control that is not possible using the conventional + Control Pad.

When turning the Control Deck power ON, do not move the Control Stick from its neutral position on the controller.



If the Control Stick is held at an angled position (as shown in the picture on the left) when the power is turned ON, this position will be set as neutral. This will cause games using the Control Stick to operate incorrectly.



To reset the neutral position once the game has started, let go of the Control Stick so it can return to its center position (as shown in the picture on the left) then press START while holding the L and R Buttons.

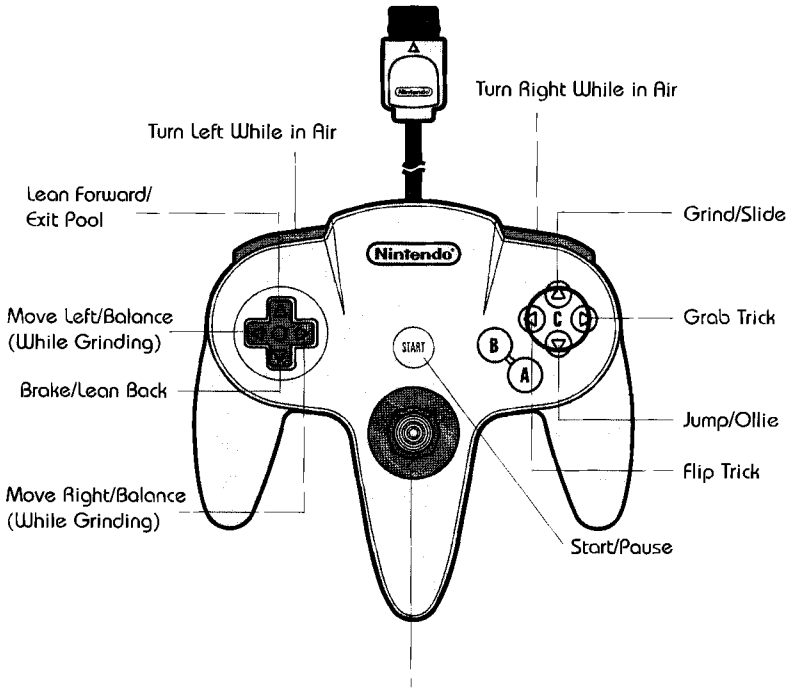
The Control Stick is a precision instrument—make sure not to spill liquids or place any foreign objects into it. If you need assistance, contact a Nintendo Authorized Repair Center.

CONTROLLER PAK MENU

Press and hold Start upon powering up or reset to access the Controller Pak Menu. This will allow you to view and delete game notes from a Nintendo 64 Controller Pak. Follow on-screen instructions to Exit or Delete Notes.

Note: Saved games require 1 note and 11 pages. Saved replays require 1 note and 96 pages.

TONY HAWK'S PRO SKATER™ CONTROLS



Control Stick Right	Move Right/Balance (While Grinding)
Control Stick Left	Move Left/Balance (While Grinding)
Control Stick Forward	Lean Forward/Exit Pool
Control Stick Back	Brake/Lean Back

MAIN MENU

Choose from the following options to begin playing Tony Hawk's Pro Skater. Using up/down on the Control Pad, choose the type of game you want to play. Press the A Button to start that game. Two Controllers must be plugged in to the Control Deck to play a two Player game.

ONE-PLAYER GAMES

Career Mode: As a pro skater you've got to hit the local spots and try to get your best sessions on videotape. Collect videotapes by attaining the goals shown on the loading screen. These tapes will unlock levels, equipment, and competition invites as the game progresses.

Single Session: Choose a single level and skate an all out two minute session in an effort to set new high scores. Only one level will be unlocked at first. You need to unlock the rest of the levels in Career mode.

Free Skate: No time limits, no high scores, no cops, no pressure. Choose a single level and skate as long as you like. Work the obstacles over and over again until your tricks are tight. Only one level will be unlocked at first. You need to unlock the rest of the levels in Career mode.

TWO-PLAYER GAMES

Graffiti: A split screen race to see who can hit more tricks in the environment. "Tag" obstacles with your color by tricking off of them. Steal your opponent's obstacles back with a bigger trick. Whoever tags the most objects in the two-minute session, wins. Tag pipe and pool lips by tricking on them from inside the ramp or pool.

Trick Attack: It's a two-minute free-for-all to see who can skate the best line and rack up the most points. Try introducing your opponent's face to the concrete by running into them.

Horse: It's a one-on-one best trick contest. Bust a single trick, then watch as your opponent tries to beat your score at the same spot. If he or she matches your score, play passes back and forth until somebody bails. Whoever slams gets a letter—first player branded with all letters, loses!

OPTIONS

Choose this to go to the Options menu.

EXTRAS

Select this option to load a previously saved Replay from the Controller Pak or to view the Trick Tutorials that you've unlocked in the game. From this menu you can also see the game and music credits.

PLAYER 1/PLAYER 2 CONTROLS

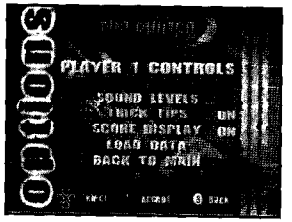
Use the Left/Right/Up/Down on the Control Pad to customize the controller setup.

Rumble Pak: Toggles Rumble Pak vibration on or off.

Auto Kick: Select On for automatic acceleration of the skater. Select Off for manual acceleration. If turned off, use the C Down Button to kick.

Reset to Default: Resets the controls to the default settings.

SOUND LEVELS



Sound FX Volume: Press Left or Right on the Control Pad to adjust the sound effects volume.

Music Level: Press Left or Right on the Control Pad to adjust the music volume.

Trick Tips: Select On to view helpful pop-up hints during gameplay. Select Off to disable these hints.

Score Display: Select On to view trick names and scores as you pull them. Select Off to turn them off.

Load Data: You must have a Controller Pak inserted to open previously saved Options preferences.

THE SKATERS

TONY HAWK

The father of two and husband of one, Tony Hawk is arguably the single most influential skateboarder of all time. Born and raised in the hazy daze of Southern California, Tony has forgotten more tricks than most people learn in a lifetime. His contributions to the sport are endless—most recently, unearthing skateboarding's holy grail by becoming the only person to successfully land a 900°.

Ollie	/ / /
Speed	/ / / / / / /
Air	/ / / / / / /
Balance	/ / / /
Age	31
Born	USA
Hometown	Carlsbad
Years Pro	16
Stance	Goofy
Height	6'2

BOB BURNQUIST

Brazilian-born Bob Burnquist snuck onto the scene six years ago (winning the first pro contest he entered) and has been puzzling onlookers ever since. His unique style and switch-stance tendencies make Bob one of the most exciting and original skaters to come down the pike in decades.

Ollie	/ / / /
Speed	/ / / / / /
Air	/ / / / / /
Balance	/ / / /
Age	22
Born	Brazil
Hometown	Encinitas
Years Pro	7
Stance	Regular
Height	5'11

KAREEM CAMPBELL

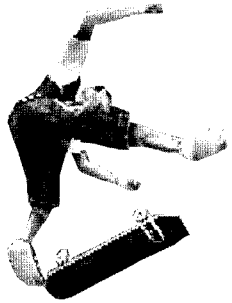
Kareem Campbell was born in New York City and grew up in Los Angeles—breaking down any East vs. West barriers that his predecessors may have set up for him. His dual coast citizenship has led Kareem to develop a smooth metropolitan style based on the mastery of "real" street settings.

Ollie	/ / / / / / /
Speed	/ / / /
Air	/ / / /
Balance	/ / / / / /
Age	25
Born	USA
Hometown	Los Angeles
Years Pro	6
Stance	Regular
Height	6'0

RUNE GLIFBERG

Originally from Copenhagen, Denmark, Rune Glifberg now hails from Huntington Beach, California. He's skilled on all terrain, comfortably dominating wherever he chooses to ride. But, while it's not uncommon to see him sessioning a backyard pool or cruising the streets, his true talent shines in the wide-open, trick-to-trick arena of vertical skateboarding.

Ollie	/ / / /
Speed	/ / / / / / /
Air	/ / / / / / /
Balance	/ / /
Age	25
Born	Denmark
Hometown	Costa Mesa
Years Pro	7
Stance	Regular
Height	5'11



BUCKY LASEK

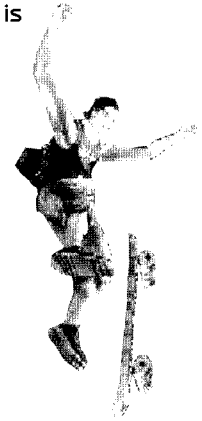
Weaned on the characteristically rough structures of the East Coast scene—skills hardened and honed to perfection in Baltimore, Maryland—Bucky Lasek is easily half a step ahead of skateboarding's norm. Recently, he relocated all his power, originality, and style to Carlsbad, California to show the entire world where he's from and where he's at.

Ollie	/ / / / /
Speed	/ / / / / / /
Air	/ / / / / /
Balance	/ / /
Age	26
Born	USA
Hometown	Carlsbad
Years Pro	9
Stance	Regular
Height	5'11

CHAD MUSKA

From the boulevards of his native Las Vegas, to any of his adopted urban havens, Chad Muska is at home. This self-styled professional has taken his brand of street level promotions and skate-and-relate creativity to another level, delivering tons of it to Everytown U.S.A. Muska expresses an enthusiasm for the sport of skateboarding that is only equaled by his on-board skills.

Ollie	/ / / / / /
Speed	/ / / /
Air	/ / / /
Balance	/ / / / / / /
Age	22
Born	USA
Hometown	Los Angeles
Years Pro	5
Stance	Regular
Height	5'10



ANDREW REYNOLDS

Andrew Reynolds has only been pro for three years, but that's all he's needed to turn the heads of everyone who even remotely cares about skateboarding. Turtle Boy hails from Huntington Beach, California where he holds superhero status for his willingness to toss himself off and over gigantic gaps, big sets of stairs, and airplane hangars. Wheeeee!

Ollie	/ / / / / /
Speed	/ / / / /
Air	/ / /
Balance	/ / / / / / /
Age	20
Born	USA
Hometown	Huntington Beach
Years Pro	3
Stance	Regular
Height	6'2

GEOFF ROWLEY

A precision-engineered English import, Geoff Rowley is one of those smooth-operating skateboarders from England who runs exclusively on handrails, huge staircases, and vegetables. Geoff made his way over to Huntington Beach, California a few years ago, and the young lad from Liverpool has been speeding around the streets ever since.

Ollie	/ / / / / / /
Speed	/ / / / /
Air	/ / /
Balance	/ / / / / /
Age	23
Born	UK
Hometown	Huntington Beach
Years Pro	5
Stance	Regular
Height	5'8

ELISSA STEAMER

Ft. Myers, Florida's own Elissa Steamer is the first female to have a pro model street board with her name on it. How's that? Well, in the last six all-girl events she's entered Elissa has gone undefeated. In this year's springtime classic, The Skatepark of Tampa Pro Contest, she made the cut skating against the big boys. How ya' like her now?

Ollie	/ / / / / /
Speed	/ / / /
Air	/ / / / /
Balance	/ / / / / /
Age	Undisclosed
Born	USA
Hometown	Fort Myers
Years Pro	1
Stance	Regular
Height	5'4

JAMIE THOMAS

Alabama transplant Jamie Thomas goes big. A current resident alien of Encinitas, California, this fledgling alpha male has been pro for six of his twelve years of skateboarding. During that time he's directed and edited six videos while skating everyday—breaking off hundreds upon thousands of the world's longest and biggest handrails—his way.

Ollie	/ / / / /
Speed	/ / / / /
Air	/ / / /
Balance	/ / / / / / /
Age	24
Born	USA
Hometown	Encinitas
Years Pro	6
Stance	Regular
Height	5'10

SPOT CHECK—THE GAME LEVELS

Warehouse: Woodland Hills—Practice up in an abandoned warehouse full of ramps, pipes, rails, and gaps. This is the best place to get the basics down before rippin' it up in the rest of the game.

School: Miami—Dumpsters, lunch tables, and long rails. Ahhh... paradise can be found in this deserted school! And don't forget to carve up the pools for some huge air and sweet transfers! Anybody for a game of hoops in the gym?

Mall: New York—Take a little after-hours stroll through the indoor/outdoor mall. This place is filled with huge stair sets and escalators just beggin' to be cleared. Check out the upper level for some killer gaps!

Contest 1: Skate Park, Chicago—You've got three runs to take it out on all of the other pro skaters in the "Windy City Slam" contest. Five judges will score each run based on variety, difficulty, and style. When all is said and done, the top three finishers will receive shiny new medals to wear around their necks.

Downtown: Minneapolis—Dodge traffic and air it out over the fountain in the center court. This is a nice wide-open scene with lots of kicker ramps and fire escapes that make for some insane grind combos. And who said you have to stick to the streets? Rip up everything in sight and try to make it to the roof tops for some serious gaps.

Downhill Jam: Phoenix—Speed. Air. Speed. Air. Speed. Air. Get the picture? This crazy downhill run, set in a river gorge, is the place to be if you're looking for over-the-top speed and air. Grab the high rails and paths overhead for the scores that'll have even the big boys scratchin' their heads. Did we mention speed and air?

Contest 2: Burnside, Portland—This is the final contest before you make your way to the skate mecca that is San Francisco. The rules are the same as the first contest. Five judges, three runs, ten competitors, three medals. This familiar spot under an Oregon bridge has some killer lines that make for huge points, so get creative and bust out the combos that'll get you that gold.

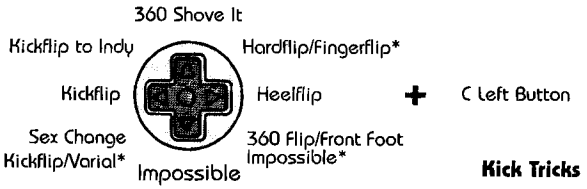
Streets: San Francisco—Skaters will recognize spots like Hubba Hideout and EMB (R.I.P.) while tourists can stick to Lombard Street and Chinatown. Grind anything and everything and be sure to hit the long rails and tons of gaps along the way. Only the best can tear it up enough to get a final mystery invitation to an enigmatic, not so far off land. Hmmm...

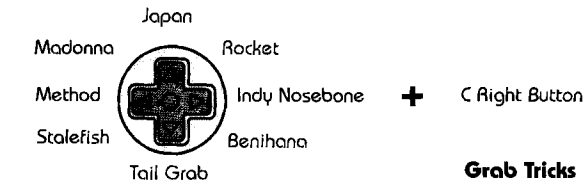
Contest 3—Have you seen him? Yup...and if you thought that thing was cool ten years ago, you ain't seen nothin' yet!

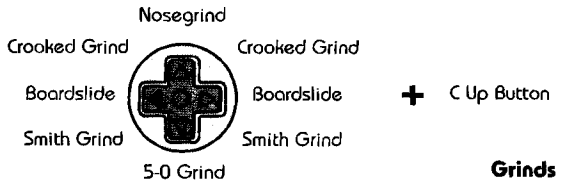
GAMEPLAY TIPS

- Hold the C Down Button to crouch and go faster.
- Release the C Down Button at the top of ramps for big air.
- Land straight to avoid bailing.
- Earn tapes by completing level goals.
- Tapes unlock new levels and decks.
- Hold down the C Down Button to crouch, release it to jump (ollie). Hold the C Down Button and tap up on the Control Pad, then release the C Down Button to nollie. Hold the C Down Button and tap up on the Control Pad twice, then release the C Down Button to fastplant.
- The longer you crouch, the higher you will ollie.
- To grind, hold down the C Up Button when in the air near a rail, edge, or lip.
- Hold up on the Control Pad to get over a pool lip.
- Press the C Up Button near rails to grind.
- Use the Control Pad to balance while grinding.
- Ollie out of grinds by pushing the C Down Button.
- When in the air, Tap the C Left Button or the C Right Button plus a direction on the Control Pad to do tricks. (Example: C Left + ● does a kickflip.)
- Vary your tricks for higher scores.
- Score points to boost your power.
- Attempt special tricks when powered up.
- Spin tricks with the Control Pad for huge multipliers.
- Use the L and R Buttons to spin faster.
- Ollie into a wall and hit the C Up Button to wallride.

TRICK CONTROLS







50-50 Grind: Head straight for the rail and press the C Up Button
*Trick depends on the skater.

SPECIAL TRICKS

Skater	Trick	Button Combo
		C Button
Tony Hawk	360 Flip to Mute	C ◀
Bob Burnquist	One Footed Smith	C ▲
Geoff Rowley	Dark Slide	C ▲
Bucky Lasek	Fingerflip Airwalk	C ▶
Chad Muska	360 Shove it Rewind	C ◀
Kareem Campbell	Kickflip Underflip	C ◀
Andrew Reynolds	Heelflip to Bluntslide	C ▲
Rune Glifberg	Christ Air	C ▶
Jamie Thomas	540 Flip	C ◀
Elissa Steamer	Judo Madonna	C ▶

Note: Key combinations listed here reflect the default Controller configuration.

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Kareem Campbell
Rune Glifberg
Bucky Lasek
Chad Muska
Andrew Reynolds
Geoff Rowley
Elissa Steamer
Jamie Thomas
And Introducing: Officer Dick

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Everyone who skates,
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who emailed us.
Special No Thanks to:
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The vermin of the ocean
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Send us your ideas:
THPS2@neversoft.com
Featuring noseslides,
tailslides, and
more bluntslides.
We promise.
Thanks for playing...

MUSIC

"Police Truck"
Performed by: Dead Kennedys
Written by: Jello Biafra
and East Bay Ray
Published by:
Decay Music, BMI
Video Footage of
"Dead Kennedys' Live
Performance Documentary"
appears courtesy of
Dirk Dirksen Presents
and Rhino Home Video
"Police Truck" available on
the Dead Kennedys album
"Give Me Convenience or
Give Me Death"
Appears Courtesy of:
Decay Music

"Here & Now"
Performed by: The Ernies
Written by: Will Hummel
Published by: Mojoman,
Ernie World Publishing, BMI
Video Footage Courtesy of:
Mojo Records
"Here & Now" available on
The Ernies album "Mesan Ray"
The Ernies appear
Courtesy of: Mojo Records

"Superman"
Performed by: Goldfinger
Written by: John Feldmann
Published by:
Mojo Music, Inc,
Mojoland, ASCAP
Video Footage Courtesy of:
Mojo Records
"Superman" available on the
Goldfinger album "Hang-Ups"
Goldfinger appears
Courtesy of: Mojo Records

"Jerry Was a Race Car Driver"
Performed by: Primus
Written by: Primus
Published by: Sturgeon, BMI
"Jerry Was a Race Car Driver"
available on the Primus album
"Sailing the Seas of Cheese"
Appears Courtesy of:
Interscope Records

"Screamer"
Performed by: Speedealer
Written by: Speedealer
Published by:
Star Pod Music, BMI,
Cracked Out Music, BMI
"Screamer" & "Nothing to Me"
available on the Speedealer
album "Speedealer"
Appears Courtesy of:
Royalty Records

"Cyco Vision"
Performed by:
Suicidal Tendencies
Written by:
Mike Muir and Mike Clark
Published by: BHG Musick, BMI
Video Footage Courtesy of:
Suicidal Records
"Cyco Vision" available on
the Suicidal Tendencies
album "freedumb"
Appears Courtesy of:
BHG Musick and
Suicidal Records
www.suicidaltendencies.com

"New Girl"
Performed by:
The Suicide Machines
Written by:
The Suicide Machines
Published by:
Zomba Enterprises, Inc,
No Face Music administered by
Zomba Enterprises, Inc, ASCAP
Video Footage Courtesy of:
Hollywood Records, Inc.
"New Girl" available on
The Suicide Machines album
"Destruction by Definition"
Appears Courtesy of:
Hollywood Records, Inc.

"Committed"
Performed by: Unsane
Written by: Chris Spencer,
Vinny Signorelli,
and Dave Curran
Published by:
Relapse Release Publishing,
ASCAP
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Rykomusic, Inc.
Music Video Footage
Courtesy of:
Relapse Records
"Committed" is taken from
the Unsane album
"Occupational Hazard"
Courtesy of: Relapse Records
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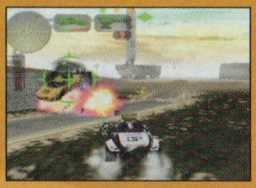

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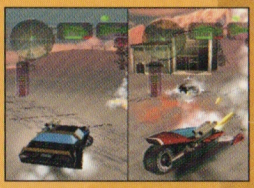

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